Learning for Parallel Virtual Urban Workshop: An innovate method for teaching Planning

Ester Higueras a, Isabel González b, Francisco Lamiquizc

a Higueras García, Ester, Departamento de Urbanística y Ordenación del Territorio. Escuela Técnica Superior de Arquitectura de Madrid. Universidad Politécnica de Madrid. Av. Juan de Herrera, 4. 28040 Madrid (Spain) ester.higueras@upm.es

b González García, Isabel, Departamento de Urbanística y Ordenación del Territorio. Escuela Técnica Superior de Arquitectura de Madrid. Universidad Politécnica de Madrid. Av. Juan de Herrera, 4. 28040 Madrid (Spain) isabel.gonzalez@upm.es

c Lamiquiz Daudén, Francisco J, Departamento de Urbanística y Ordenación del Territorio. Escuela Técnica Superior de Arquitectura de Madrid. Universidad Politécnica de Madrid. Av. Juan de Herrera, 4. 28040 Madrid (Spain) francisco.lamiquiz@upm.es

Abstract

Since 2012 a Parallel Virtual Urban Workshop (PVW) has been developed at the Department of Urban and Regional Planning (School of Architecture of Madrid, UPM). It was created by a group of professors in the framework of the Posgraduate Program. In 2014 this project became a consolidated Group of Educational Innovation called Urban Net-Working Workshop supported by the Universidad Politécnica de Madrid (UNWW-UPM). The initial targets of this workshop were: (i) improving international cooperation among academic institutions based on a virtual network, (ii) the implementation of a quasi-professional practice approach on urban regeneration projects and (iii) the development of a comprehensive methodology to manage complex urban issues in diverse urban contexts. Up until today, there have been five workshops: in 2012, a joint workshop between UPM (Madrid) and MIT (Boston); in 2013 and 2014, a collaborative workshop between UPM (Madrid) and UCL (London); in 2015, between UPM (Madrid) and KNG (London); currently, a parallel workshop is in progress between UPM (Madrid) and AF (Zagreb). Even though, every edition of the Urban Parallel Workshop has been rather unique, it can be asserted that initial targets have been overcome throughout successive workshops. ITCs and digitals tools have been gradually incorporated. The project is
enough mature to move forward to implement advanced networking tools. Following this concept, during this edition, a new methodology based in collaborative digital work through Moodle platform (Modular Object-Oriented Dynamic Learning Environment) has been incorporated, using digital tools as GPS Mappig or Google My Maps functionalities to create a common work space. This virtual workspace becomes wide opportunities to exchange experience between students and teachers to improve innovative initiatives in urban planning education and it is a successful experience to export not only to urban planners, but to other disciplines as well.

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1. Introduction: The Paralell Urban Workshop (PUW) as an experience of educational innovation.

The constant regeneration of cities can only be achieved by integrating well-rounded strategies that encompass the complex socio-economic systems that inhabit and create the urban environment. The Paralell Urban Workshop (PUW) provides a practical and comparative insight on the theoretical concepts of the sustainable regeneration of neighborhoods, by combining the approaches from two different countries and planning cultures, year by year. In this way it enables the evaluation and critique of the criteria, which govern the evolution of future sustainable communities.

This workshop has been designed by the members of Innovation in Education at DUYOT-ETSAM-UPM* to give the post-graduate student in Urban Planning a quasi-professional project-based experience in developing urban planning strategies at a neighborhood scale, with a focus on regeneration and sustainable environments. Our purpose has been to utilize the different findings in the four-year experience of the Parallel Urban workshop to understand the determining factors that shape the outcomes of our workshop, and establish the guidelines to go increasingly digital in the pedagogical design, providing practical tools that can help our students through their transition to the practice of urban planning profession. The aim is to have a experiencing in how multi-disciplinary teams work, and how different layers of perception add both diversity and complexity to the process of project-development, with an extra emphasis on how digital technologies can be helpful tools into it.

The field of networked learning has been emerging as an exciting and innovative area of work since the 1990’s. It now includes a very active community of researchers investigating the nexus between the use of technology in higher education, and its underpinning theory, practice and pedagogy.

It is supported by the international bi-annual networked learning conference, which is regularly attended by an international group of researchers from many different countries and regions. The Networked Learning conference series has already produced two books based on papers presented at the conference. At NLC 2002 [1] and NLC 2010 [2]). As part of this proposed Book Series, plans are underway for a third book based on work presented at NLC 2012 in Maastricht [3].

The maturity of the networked conference, the books already published, plus the innovative, and high level, of work produced makes this a potentially very exciting series to support. Networked learning is a field that has become a highly relevant area of research and thinking in our networked and digital world.

The Paralell Urban Workshop is focused on four main academic objectives:

a) Exploring the emergent framework of Urban Regeneration and Sustainable Environments in Urban Planning:

As a theoretical framework of growing importance for the global society that faces the contemporary challenges of environmental uncertainty and potential social disruption. We aim to enable students to debate why social, cultural, economic, political and environmental issues need to be balanced to create and maintain sustainable communities. Our exploration of these concepts take place at the intersection of the teaching staff areas of expertise, the students fields of interest, and our perception of reality in the two case studies selected each year.
b) Developing of multidisciplinary and comprehensive skills for urban planning teamwork through a practical experience.

Thanks to the team’s diversity in students, teachers, backgrounds, nationalities, interests, skills, it’s able to learn together how to manage the resulting complexity to drive on our actions in urban planning. Our aim is to equip students with a thorough understanding of the competing drivers and processes, including development and funding arrangements, which govern sustainable urban environments. This way, the workshops enables students to evaluate urban policies, the legal context and the strategies used for implementing regeneration initiatives, taking account of contradictory stakeholders’ perspectives.

c) The internationalization of the understanding of urban phenomena

Through comparison and networking with other urban planning schools, being two parallel international teams, the workshops adds a different degree of diversity and complexity in the appreciation of urban planning, learning about its challenges in comparison and uncertainty of concepts, and its needs of building global understandings through local contexts. Student’s develop a critical appreciation of the theories of city form and function and the contemporary conceptual issues on which sustainable cities at a global and local level are appraised.

d) The usage of innovative technology

Innovative technology within the specific needs of the urban planning discipline for decision making and communication has had an extra emphasis in the workshop. Communication with our peers were done online, so both teams worked on a virtual cloud environment, in which participants had the chance of developing or improving skills in some basic apps and workflows through the course. Here introduce the paper, and put a nomenclature if necessary, in a box with the same font size as the rest of the paper. The paragraphs continue from here and are only separated by headings, subheadings, images and formulae. The section headings are arranged by numbers, bold and 10 pt. Here follows further instructions for authors.

2. Urban Parallel Workshop’s experience at School of Architecture of Madrid (ETSAM)

Every edition, since 2012 to present, the Urban Parallel workshop has been rather unique. Each year, it featured a different theoretical framework, a diverse set of students, and the pairing of our faculty with an international urban planning school to approach two parallel case studies. During the last four editions of the Workshop, we have experimented with the workflow of urban planning multidisciplinary teams, having the chance to observe our students and reflect on how different academic backgrounds, urban planning cultures, working methodologies and diverse case studies affect the very process of action in the discipline.

The module leaders propose a series of fields of interest that shape their expertise, and have a strong relation with the proposed workshop. The intention is to give the students a wide range of areas in which we can be helpful in guidance and advisory within the context of Urban Regeneration and Sustainable environments, as well as experience-based tools to better achieved research, valorization and decision making in Urban Planning.

Up until today, there have been five workshops: in 2012, a joint workshop between UPM (Madrid) and MIT (Boston); in 2013 and 2014, a collaborative workshop between UPM (Madrid) and UCL (London); in 2015, between UPM (Madrid) and KNG (London); currently, a parallel workshop is in progress between UPM (Madrid) and AF (Zagreb).or otherwise.

3. First workshops, first Results.

For communication issues, videoconference sessions and blog entries have been used in all four past editions to share the information at all stages of the Workshop (results of urban analyses, assessment of potential scenarios, and definition of proposals). Static infographics and cartographies (delivered as plates for exhibition or competition) were the main means of communication among the members of each participant university, and between both teams at these stages. Many different digital tools were used produce cartography, infographics and planimetry. Towards the last editions of the workshop, the importance of developing a fluent environment of communication that suits the requirements of the contemporary digital culture has been a matter of discussion, together with issues that deal with the diversity of digital literacy and backgrounds in the participants of the workshop.
In terms of decision making, many different workflows have been applied to gather information, evaluate data, and visualize findings to have a clear subject of debate within the students. Calculation sheets, GIS workflows, and CAD software have been the major tools at this point. Most of these workflows have been established by the teachers, based in tested methodologies, but the outcomes of the workshop show that the diversity of students (and specially, academic backgrounds), can bring very interesting contributions to this dynamics. This diversity, on the other hand, can involve strong inequalities in digital skills, and can lead to unequal participation of students in activities, and even dropouts.

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<tr>
<th>Environment</th>
<th>ICT-Tested</th>
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<tr>
<td>Within the multidisciplinary team: Documents and procedures for team organization and discussion (Internal)</td>
<td>Email, Dropbox</td>
<td>Long email threads can get confusing. Cloud storage spaces are optimal but can have operational problems in terms of space and organization.</td>
<td>Forum and Blog format with evaluation of interaction Monitoring of common formats.</td>
<td>Moodle forums Dropbox repository linked to Moodle, in a supervised structure of files.</td>
<td>A more fluent interaction A better organization A bigger student community feeling</td>
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<td>Between two different urban planning cultures (Universities): media of interaction. (Semi-internal)</td>
<td>Skype, Blog</td>
<td>Time-zone issues, Static information. Students do not show proactivity towards the blog. Its usage needs to be compulsory to fully gain attention by students. Too much textual information. Needs to be regularly updated. Needs teacher staff to constantly update its content and stimulate the activity.</td>
<td>Collaborative and multimedia information building.</td>
<td>Moodle books templates for presentation Collaborative mapping in Google My Maps embedded in Moodle.</td>
<td>A clear organization for better comparison and understanding between international teams. A more intuitive and interactive way of creating collaborative mapping and documentation.</td>
</tr>
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<td>Communication of proposals and results: Final means of communication (External)</td>
<td>CAD, GIS, Graphic Design Software</td>
<td>Diversity of students brings uneven expertise, and may lead to uneven distribution of tasks, unfinished the documents, or tension between team members.</td>
<td>Graphic assessment for communication. Student skills based task distribution</td>
<td>Students Survey in Moodle for an even skills-and-interests-based task distribution. On-line Graphic design resources tutorials at different levels</td>
<td>A better communication outcome Improvement in graphic communication skills at different levels of specialization.</td>
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<td>Data gathering: Research for sources of information, best practices, and workflows</td>
<td>Web services On site mapping Other sources</td>
<td>International diversity of sources Diversity in data formats Language issues. Depending on the issue to be treated, can be very time consuming.</td>
<td>Focus on data gathering on-site. Specific assessment for students Preparation of basic data by the teacher staff</td>
<td>GPS mapping Open source data management Specific data mining tutorials Video links to best practices.</td>
<td>Encourage the students to carry on their own personal analyses Ease the exchange of information</td>
</tr>
<tr>
<td>Data Consolidation</td>
<td>Excel, CAD</td>
<td>International diversity. Unavailability of homogeneous data. Uneven skills in data management.</td>
<td>Pre-treatment of data by the teaching staff. Specific tutorials on data formats and management. Agreement on the kind of data to be used by teams</td>
<td>Advanced Excel GIS Specific forums</td>
<td>Unify data formats and measure units for comparability issues Gain experience in scope and difficulty of different workflows</td>
</tr>
<tr>
<td>Developing of analysis tools</td>
<td>CAD, GIS, Blog</td>
<td>Uneven experience. Diversity of interests. Uncertainty of concepts. Limitations of familiar technology for new purposes</td>
<td>Assessment and tutorials on best practices for digital implementation of research/analytic scopes</td>
<td>Collaborative library in moodle Wiki environment in moodle Best practices in GIS and CAD analytics Moodle mixed-maps</td>
<td>Improve practical skills in the design of urban research and its digital implementation Deepen in the student’s own interests</td>
</tr>
<tr>
<td>Exploration of scenarios</td>
<td>CAD, Excel</td>
<td>Diversity of backgrounds and readings of subjective mapping Time consuming but interesting results Control the number of variables. Can difficult the development of proposals.</td>
<td>Multi-variable analysis with a flexible pre-designed digital workflow</td>
<td>Integrated Moodle Survey - Excel-GIS-My Maps- workflow</td>
<td>Gain experience with an integrated assessment workflow Develop critical skills for decision making processes</td>
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Figure 1. Development scheme and first results. Author’s own 2016


After four years of the workshop, we considered that the project is enough mature to move forward to implement advanced networking tools. Following this concept, during this edition, a new methodology based in collaborative digital work through Moodle platform (Modular Object-Oriented Dynamic Learning Environment) has been
incorporated, using digital tools as GPS Mappig or Google My Maps functionalities to create a common work space. This virtual workspace becomes wide opportunities to exchange experience between students and teachers to improve innovative initiatives in urban planning education and it is a successful experience to export not only to urban planners, but to other disciplines as well.

5. **UPW an innovative educational project in continuous evolution.**

In view of the positive results of the process, next year, we also want to incorporate a new methodological tool for evaluating urban regeneration processes from a holistic perspective. This tool has been developed by the Research Group in Architecture, Urbanism and Sustainability of the Superior Technical School of Architecture of Madrid, in the framework of the National Research Plan 2008-201 (http://www2.aq.upm.es/Departamentos/Urbanismo/blogs/re-hab).

This research poses a strategy for the design and evaluation of plans and programs of urban integrated regeneration in the form of a guiding tool, that facilitates the design and assessment of plans and programs of Integrated Urban Regeneration, taking into account the needs and priorities of any intervention in all their aspects (urban environment, urban planning, housing and socio-economics), and all the involved stakeholders.
This methodology is an open source tool that aims to facilitate decision making to visualize relationships between the different fields of action and show the priorities of the proposal. The guide tool comprises a matrix of items grouped in categories which in turn are clustered in four different areas. This matrix is organized around the four major areas of intervention that all comprehensive approach must include: Regional and Urban Planning, Urban design and local environment, Building and Socioeconomic area.

The tool allows us to display those aspects that are included in the proposal and those who are outside. As such visualization tool should find a clear graphical representation. For this reason, the matrix will be shown in a diagram ("Daisies") which is represented by a simple color code the qualitative assessment of the quality of each items, category or areas in the neighborhood. So, red color represents an unfavorable level; yellow an improved level; and blue, the acceptable level.
What should be the next challenges? We must continue implementing innovative network tools and deepen the methodological content of the analysis and the proposed intervention to bring students to real situations.

References